







# Encoding algorithms for sensory rehabilitation implants

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#### Sensory rehabilitation: more and more devices

Hearing



Cochlear implants > 1,000,000 implantations



Brainstem implants >1000 implantations





Retinal implants Pixium



Cortical implants Cortivis

#### Touch



Valle et al. 2025 (Bensmaia lab)



## more and more devices ... most of the time "primitive"





Brainstem implants >1000 implantations

#### Vision



Retinal implants Pixium



#### Cortical implants Cortivis

... and addressing very few patients

Touch



Valle et al. 2025 (Bensmaia lab)

# **Cochlear implants**





- 1 million implantations
- \$2 billion / year market
- Cost per device ~ \$ 40k

- 10 24 electrodes in the inner ear > auditory nerve stimulation
- A full encoding model run by "the speech processor"
- It provides patients with good speech understanding in favorable (not too noisy) environments but..

Reconstruction of encoded music assuming 10-12 independent channels



original





## Cochlear implant's encoding limits

Time >



- Frequency info discretized into max 12 channels
  > 90% of the spectral information is lost
- The timing of the signal has ~ few ms resolution
  > temporal fine structure lost
  > interaural time difference lost (very poor information direction)



5,000 Hz



#### Advantages of auditory cortex targeting



Cortical implantation



Upstream of the auditory nerve

•

 A surface area >10x larger than the cochlea i.e. potential for high throughput

stimulation device





# Auditory cortex stimulation triggers sound perception

e.g. recent work by Dr. Edward Chang at UCSF: electrical stimulation of primary auditory cortex leads to auditory preceptions

Hamilton et al. 2021



Bipolar stimulation with ECoG grids in epilepic patient

# The Hearlight project (2021-2025)





**Goal**: Pre-clinical evaluation of auditory cortical implants in mice

High-density implant design and evaluation

- Surface electrode arrays
- LEDs arrays (optogenetics)

**Encoding algorithms** design and evaluation

# **Optogenetic cortical implant**

Design Mathieson lab, university of Strathclyde (2X2 mm, 10 x 10 = 100 LEDs)







#### 500 µm resolution



# Surface electrical stimulation can be highly resolved



Uguz et al. 2022, Shepard lab





#### High density surface stimulation is feasible



On the human auditory cortex, there is space for >5,000 independant stimulation sites and potentially even many more





# Efficient encoding algorithm for a cortical implant?

# 1.0 Model: tonotopy





Cochlea = single axis

... but cortex is not cochlea

- 2D map
- encode sound features

#### Example of features in sounds



**Specific spatial patterns of neurons code for different sound features, even temporal features** Bagur et al. Science Adv 2025, Fox et al. Elife 2020



# Sound feature representations are necessary for sound categorization.

**HEARLIGHT** 



Bagur et al. Science Adv 2025, see also works by McDermott and DiCarlo labs in humans & NHP

#### End-to-end strategy for cortical implant encoding



**HEARLIGHT** 

- **Constraint 1**: Must accurately reconstruct sounds to preserve information
- Constraint 2: Must accurately identify sound categories to generate biologically encoded sound features
- Constraint 3: Must reproduce known spatial organization of sound feature (e.g. tonotopy)

#### Braincodec: generic cortical implant encoder for natural sounds





Patent EP24199347.6 (2024) Derived from Encodec (Meta resesearch)

#### Performance of the model: tonotopy





#### Playing the reconstructed sound

#### Performance of the model: reconstruction

Original music



Braincodec reconstruction



**HEARLIGHT** 

Original speech

Time (s)



5

Braincodec reconstruction





Frequency

0

#### Sound feature similarity matrices accross the auditory system (mouse data) **Auditory** Inferior colliculus Auditory thalamus cortex Cochlea correlation 0 mean activity (100), (1000), and (and particular) and any second and the said that ► #**#**>> FΜ 256 ch 256 ch. encoder without biological Braincodec

constraints

#### Performance of the model: sound features

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#### Mice discriminate AI-generated patterns



Simulated pure tones 100 channels model for mice



10

#### Conclusions



- High density surface stimulation seems highly feasible
  - Transposing to the human auditory cortex remains a challenge
  - CE marked / FDA approved devices for >100 channels don't exist yet.
- Deep-learning based models can be used to compress sounds into efficient bio-compatible cortical stimulation patterns
  - It is urgent to develop technologies to integrate them into the processors of brain implants
  - Low power technologies are needed (or high efficiency wireless communication to externalize)

## Perspectives for Braincodec technology

- Extension to tactile, visual processing or other modalities
  - The same concepts as in hearing apply to other sensory modalities
  - Applications to limb prostheses for sensory feedback
  - Applications to visual prostheses
- Application to binaural cochlear implants
  - Braincodec is not based on FFT
  - Rather it uses 1D temporal filters of adjustable temporal precisions
  - Won't solve the low channel count of cochlear implant but
    - May help to provide high-resolution temporal cues to cochlear implant provided that the electronic is upgraded
    - May be useful for improving sound localization
    - May be useful to deal with amplitude compression



#### **Bathellier lab**

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